Subject: Re: Documentation and Topic++
Posted by mirek on Mon, 16 Jun 2008 13:34:38 GMT

mdelfede wrote on Mon, 16 June 2008 07:58luzr wrote on Mon, 16 June 2008 13:00Well, before going further into details, I guess we should consider:

- how much effort we are really able to put into it

Well, that depends on how comfortable are instruments to do it.
IMHO in current help engine, most of time is spent formatting documentation rather than documenting code.... Something to just write stuffs and that does automatically (and uniform) formatting would be of great help.

Quote:
- how much of it can be automated. E.g. IMO, that nice mockup posted a while ago can be fully generated using current Topic++ scheme

That depends also on tools. I don't know (I didn't go too in depth on it) if topic++ scheme can store as many information as needed and if it's easy to parse as xml. If so, we could easily separate data structure from viewer.

Topic++ stores reference points for all documented code entities - code items (methods, variables etc). It is easy to get document and place in the document for specific code item.

This is complemented (or should be with ability to parse C++ and actually get the complete list of all these code items. IMO, with these two systems should give you ability to produce some pretty nice results...

Mirek