
Subject: Re: Added SVN Library
Posted by [mdelfede](#) on Tue, 17 Jun 2008 22:32:20 GMT
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Oblivion wrote on Tue, 17 June 2008 22:13Great job!.

SvnLib compiles successfully on MinGW, but it fails to compile on MSVC9.0 with the following error:

Quote:

```
----- CtrlLib ( GUI MSC9 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) (1 / 11)
----- SvnLib ( GUI MSC9 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) (2 / 11)
SvnLib.cpp
c:\myapps\svnlib\svnlib.cpp(867) : error C4716: 'Upp::Svn::UpdateInfo' : must return a value
SvnLib: 1 file(s) built in (0:05.68), 5687 msec / file, duration = 5703 msec
```

There were errors. (0:05.84)

In SvnLib.cpp,

```
// updates info from current repository
Svn::Errors Svn::UpdateInfo(void)
{
}

} // END Svn::UpdateInfo()
```

Should return an error code. I'm suprised that the ever-complaining MinGW did not give any errors, not even a warning.

Well, well... It's not complete !

I'd like to know if demo app works on windows too, by now... Just tested on Linux

I still must extend the class to manage tags/branches in some easy way, as other important stuffs.

By now the demo just allow to connect to upp (small part) of svn repo and do checkout/logs on it...

If all is ok, I'll continue it.

BTW, for the error above, just add

```
return Svn::Ok;
```

to function, it's just a stub by now.

Thanx for testing !

Max
