
Subject: Re: Documentation and Topic++
Posted by [cbpporter](#) on Wed, 18 Jun 2008 08:30:54 GMT
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luzr wrote on Mon, 16 June 2008 20:38

Well, the effort for T++ is not that high.. however for it to work well, we absolutely need better C++ parser. And THAT is the problem.

Actually, I have restarted the work on parser this weekend. Unfortunately, with so many conflicting demands for the parser, it ain't easy...

Mirek

Well maybe we should take the demands one by one. Since you are already working on it, as far as parsers go, I think it would be better for the first upgrade to improve Assist++ and reduce the number of places where it does not work. If we fix this we can add further support with things needed for Topic++. I know that this will probably delay the work on documentation (but not by a significant amount of time), but I think that right now a better Assist++ would benefit those who already use U++ better than Topic++, and maybe even help attract new people. At times, it behaves a lot better than the one from VS6, which is still the de facto standard in some areas, and having a better parser than that is certainly going to be an asset. And then other times it outright fails.

As for the RichEdit, I don't think we need to touch it (other than maybe disable a couple of buttons). We just need an interface that allows us to manage the structures that we want to document above the standard control which is used to input the single document pages that are used right now.

PS: What dictionary formats can RichEdit handle?
