
Subject: Re: Using Qtf forgets control font
Posted by [cbpporter](#) on Mon, 07 Jul 2008 14:53:24 GMT
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luzr wrote on Mon, 07 July 2008 16:30 If you use QTF in label, font is ignored. (-> a feature, not a bug

Mirek

Strange feature. A little counter-productive, but I guess I can compensate with extra Qtf. I tried something like this:

```
lblKun.SetFont(f).SetText("\1[!" + f.GetFaceName() + "! [3 " + ToUtf8(Join(kanji_.KunReading, EntrySeparator)) + "]]");
```

only to find out that using [3 ...] for 12 points is different from the StdFont height. Is there a function that takes a font height and return the Qtf magical number needed to obtain that size?

And is there a Qtf tag to disable font antialiasing? I couldn't find one.

Or even better, is there another way to enable word-wrapping.
