Subject: U++ infrastructure server...
Posted by mirek on Wed, 09 Jul 2008 12:27:12 GMT

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Well, I am getting to the upgrade of that uvs2 server sitting on my LAN to something more powerful to run "nightly builds" etc...

Well, seems like I am finally upgrading my main desktop and will move it to this purpose. So very soon there will be Core2 CPU with 320GB HD (will add more if necessarry) a 2GB ram available for the task.

Now the question is what exactly to install.

Basic idea is that U++ core developers should have sufficient access to this machine to work with all release and testing scripts. I am now thinking about single "upp" user with SSH keys...

We will need Ubuntu32, Ubuntu64 and Win32 environments. The question of course is how.

Win32 IMO can be quite well managed using Wine. Anyway, the problem still is 32/64.

IMO the options are VMs (this would also allow having XP installed.. but the question is how it should be remotely managed) or chroot.

In any case, the base system will be Ubuntu 64 most likely.

Thoughts?

Mirek