
Subject: Re: Autocomplete droplist needed...

Posted by [bytefield](#) on Thu, 10 Jul 2008 08:27:06 GMT

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Auto-complete is provided by your code not by a widget and there isn't such a widget in Windows nor in U++. You have to inherit from DropList and overwrite Key function (and maybe Paint) and put your auto-complete code in it.

For WINAPI call simply add :: before you function (::MessageBox(hwnd, "", "", MB_OK);). If you're trying to mix U++ with Windows, that's a bit harder because Windows widgets doesn't benefit of U++ positioning, sizing, etc.
