
Subject: Re: Autocomplete droplist needed...

Posted by [unodgs](#) on Thu, 10 Jul 2008 16:13:28 GMT

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as for 1st bug, I don't know why this code (part of MultiButton.cpp):

```
if(frm) {  
    if(IsTrivial() && style->usetrivial)  
        dopaint = false;  
    ChPaint(w, x, border, cx, sz.cy - 2 * border,  
            dopaint ? v : style->trivial[st]);  
}
```

on Linux draws background with arrow. Something to check by Mirek..

As for vista. I know. I discussed this with Mirek long time ago. First iteration of Multibutton drawn "real buttons". I don't have vista on my laptop so I can't try to "fix" multibutton. Ide droplist use different paint code. See find window.
