Subject: BiArray::AddTail/AddHead pick problems
Posted by kodos on Fri, 18 Jul 2008 20:03:44 GMT
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Hi,

Is it possibly that the AddTail/AddHead methods of BiArray use pick semantics rather than a deep copy constructor as is written in the documentation?
Here is the source of both methods:

```
void    AddHead(const T& x)         { bv.AddHead(new T(x)); }
void    AddTail(const T& x)         { bv.AddTail(new T(x)); }
[/source]
```

Currently I get nasty broken pick semantics errors with this