
Subject: Re: Bug changing text after node insertion
Posted by [mirek](#) on Mon, 21 Jul 2008 09:52:20 GMT
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cbpporter wrote on Mon, 21 July 2008 05:11 If the double text is fixed, I think we can drop GetLabel (and maybe even SetLabel). If the value is set, TreeCtrl will still display the text.

Ehm, but it is not a double text... These are different things, the label is an attribute of widget... Widget can have more than one attributes.

OK, one possible solution would be to suppress the "value" when ctrl is set for the node. OTOH I believe that current solution when both are used is in fact more general.

Mirek
