Subject: Re: Bug changing text after node insertion
Posted by mirek on Wed, 23 Jul 2008 08:10:33 GMT

cbpporter wrote on Tue, 22 July 2008 06:10
Now all works pretty much as expected. All I need to do is make the control select the item that is clicked upon. Any suggestions how to do this with OptionTree?

Well, this is deep trouble... Either you can have Option to respond to mouse or TreeCtrl to respond.

Partial solution is to not use Option's Label (leave it empty) and put its text to Node's Value (haha, back at it again . Then clicking the option box will toggle the option, clicking the text will do selections.

Other possibility is to use create your own Option and somewhat connect clicks to Option's text to TreeCtrl selection. Then use plain TreeCtrl with this new creation.

Mirek

P.S.: Added GetLabel, in this simple form:

TreeCtrl::
 String GetLabel(int id) const   { return option[id]->GetLabel(); }

and GetLabel to Pusher as well (being there, GetFont too...)