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Subject: Re: problems with splitter and layouts

Posted by [cocob](#) on Wed, 23 Jul 2008 18:05:37 GMT

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I confirm that it is not the problem. I have tried all springs positions but it doesn't change anything.

For example, if i replace the GLCtrl by a LineEdit or other control : there is no problem of resizing...

```
LAYOUT(3DViewer, 412, 320)
```

```
ITEM(GLCtrl, opengl, HSizePosZ(20, 4).VSizePosZ(20, 4))
```

```
ITEM(Label, dv___1, SetLabel(t_("- :")).HSizePosZ(20, 4).TopPosZ(0, 20))
```

```
ITEM(Button, dv___2, LeftPosZ(0, 16).TopPosZ(20, 16))
```

```
END_LAYOUT
```

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