Subject: Re: capturing stdout/err/in of subprocess
Posted by lundman on Tue, 14 Mar 2006 11:00:48 GMT

No idea about cmd.exe, but for Unix, if you type on the commandline and you are talking about if things echo or not is all down to tty mode, if its cooked or raw, in line mode, or char by char.

Nearest cmd equivalents seem to be SetConsoleMode(), or WaitForInputIdle().

For those spawning processes and sending/receiving IO to them which to do so portably, I can recommend my own LiON library.

http://www.lundman.net/wiki/index.php/LiON

which we are using in our U++ we have just started.

Lund