Subject: Re: First Firebird for U++ steps
Posted by aldeacity on Mon, 28 Jul 2008 08:21:36 GMT
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Hello!

I'm coding basic FireBirdSession and FireBirdConnection objects. Until now, it's possible to connect to databases and to use basic operations. All is made using only Firebird development environment without any external requeriments. I would like to inform what I've made until now to know what more basic requeriments would be good to make.
So, until now, it's possible:

- Connect/Disconnect to databases.
- Begin, Commit and Rollback transactions.
- Execute is fully implemented (and it's all transactional and also being possible to execute querys without begin/commit/trans functions).
- Columns information building with correct types and reservation for data.
- GetColumn is fully implemented (as I think , perhaps blob is not so good) with an exhaustive method of control.
- GetUser is implemented.
- EnumTables is implemented.

I've tested it in Windows and today I hope to be able to test it in Linux.

I would like to know what other functions would be good to implement to be at least usable.

Also, I would like to know linking method with DLL, as in linking in IDE and on runtime.

Regards...

Juan.