Subject: Re: Using Vector::At doesn't initialize implicit types
Posted by cbpporter on Tue, 29 Jul 2008 09:20:18 GMT

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mr_ped wrote on Tue, 29 July 2008 12:13
No, it does fix your problem, try it.

I know that it fixes my problem!

I wasn't arguing about that problem, I was saying that the lack of uniformity between user and implicit types is a bad thing. We should have uniform semantics so we don't get unexpected security flaws.