
Subject: Re: knowing download speed and ProgressIndicator
Posted by [TeCNoYoTTa](#) on Fri, 01 Aug 2008 13:25:00 GMT
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thanks luzr i am sorry as i have a lot of questions

but now the program works but does no thing

i did this

```
bool Download_Manager_Window::progress_indecator ( int x, int all )
{
    static int timer = 0;
    static int data = 0;
    progress_bar.Set ( x, all );
    timer = clock() - timer;
    data = x - data;
    label_DownloadSpeed.SetText ( DbtStr ( ( data / timer ) * 1.0 ) + " KB/S" );

    timer = clock();
    data = x;
    if (x == all)
        return true;
    else
        return false;
}

void Download_Manager_Window::Download_File ( String link )
{
    client.URL ( link );
    String file = client.ExecuteRedirect ( HttpClient::DEFAULT_MAX_REDIRECT,
    HttpClient::DEFAULT_RETRIES, THISBACK ( progress_indecator ) );
}
```

and opened it in a thread like this

```
(new Thread)->Run ( THISBACK1 ( Download_File, "http://cisclub.com/tecno/bta3/vector.rar" ) );
```

but no thing happen :S :S the window opens and just do nothing

and this is the constructor of the windows which download

```
Download_Manager_Window::Download_Manager_Window()
{
    CtrlLayout ( *this, "Download" );
    label_DownloadDirectory.SetReadOnly();
    (new Thread)->Run ( THISBACK1 ( Download_File, "http://cisclub.com/tecno/bta3/vector.rar" ) );
}
```

thanks in advance and i am waiting your response

and sorry for my continuous asking
