
Subject: Re: U++ 2008.1 rpm
Posted by [mirek](#) on Sat, 16 Aug 2008 13:31:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

amrein wrote on Sat, 16 August 2008 09:11
I'm talking about the web site

There is always a room for improvement. The problem is lack of manpower to do them.

Quote:
, the licence

GPL or LGPL would ruin U++ business-wise.

MIT is the most likely.

Quote:
, the doc

Working on it. No doxygen for several reason (reconsidered many times).

Quote:
, the source directory structure,

Do not expect this to change. It is one of main selling points of platform.

Besides, do not expect U++ to "play by rules" in all cases. That is the point.

Quote:
the "static link only" and but no official dynamic library,

"static link only" is only the most logical and straightforward path.

I would like somebody started "official dynamic library". The only problem is that:

- I am not sure HOW to do that. U++ is highly modular, it will be difficult to decide how these modules translate to .so (having 50 libraries out of U++ does not seem feasible)

- Personally, I am not even INTERESTED in doing it. It does not solve a single problem and only adds a couple of them, at least for me.

(the fact that I am not interested does not mean I would not support such thing).

Thanks about info about virtualbox etc...

I have now to consider the next "infra" phase - those nightly builds.

In fact, another problem there is how to make possible for maintainers to maintain releases via svn. I suspect we should use something like specific folder in svn, which gets exported each night and "run-parts" applied on it...

Mirek
