Subject: Re: capturing stdout/err/in of subprocess Posted by gprentice on Fri, 17 Mar 2006 22:44:57 GMT View Forum Message <> Reply to Message

Quote:

Unfortunatly, PeekConsoleInput seems to deal with existing Win32 console - not something would help us as we are here trying to implement ours...

PeekNamedPipe then ...

Page 1 of 1 ---- Generated from U++ Forum