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Subject: Re: What license Ultimate++ should use? Tell us!!!

Posted by [amrein](#) on Wed, 20 Aug 2008 18:17:35 GMT

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Well, sure, when someone want to choose a good license it becomes a mess.

BSD, MS, GNU. They all have good lawyers.

I voted for BSD but if I could, I would choose now "public domain" as Luzr was proposing in another thread. SQLite is the most widely deployed SQL database engine in the world. It is used in countless desktop computer applications as well as consumer electronic devices including cellphones, PDAs, and MP3 players. The source code for SQLite is in the public domain.

- If someone release a modified version in the "public domain", U++ team can get it and merge the good change.

- If someone release it as proprietary software, well, as long as [www.ultimatepp.org](http://www.ultimatepp.org) exist, I don't see why U++ team can't produce better code and completely open. FOSS is now so wide. You can't get a proprietary version without knowing about the open source one somewhere else.

- If a company want to use it, they can tell in their about menu that they use it and can release the modified source as "public domain" without any implication on their software and license.

This is the real meaning of free as in freedom. "Do whatever you want".

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