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Subject: Re: What license Ultimate++ should use? Tell us!!!

Posted by [mirek](#) on Thu, 21 Aug 2008 15:14:01 GMT

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IMO, before going for exotic options, one of reasons to fix the license is to choose something well known.

IMO, there are 3 most widely known and used licenses: BSD, GPL and LGPL.

BSD got most votes in this poll, we already claim that we are BSD licensed (and we are with different wording), so the most straightforward fix to me appears to be copying "official" BSD over current license files.

Otherwise, more we digg into this issue, more nonsense we produce. Let us do it and move on...

Mirek

P.S.: That said, I voted for MIT. But I respect the majority and BSD really makes the best sense.

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