Subject: Re: friend window

Posted by mrjt on Fri, 22 Aug 2008 10:05:14 GMT

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As far as I know, you can't use a reference to a non-moveable type as a parameter to a callback.

```
You could pass it as a pointer, but I would suggest adding a reference member to ItemNotes:
.h:
class ItemNotes: public WithItemNotes<TopWindow> {
    typedef ItemNotes CLASSNAME;

        Download_Manager_Window &download_manager_window;
...
};
.cpp:
ItemNotes::ItemNotes(int item_id,Download_Manager_Window &_download_manager_window):
    download_manager_window(_download_manager_window)
{
/// Constructor
}
```