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Subject: [not a bug] Menu isn't drawn. NOGTK. FreeBSD/Fluxbox

Posted by [Mindtraveller](#) on Wed, 27 Aug 2008 21:07:58 GMT

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Configuration:

FreeBSD 6.2 RELEASE

Fluxbox (compiled from ports)

TheIDE compiled from one of the latest SVN versions with NOGTK flag.

Everything works fine except menus are not drawn. The menu header text is drawn, but the menu itself is completely invisible. In spite of being completely invisible, menus are responding to shortcuts and arrow keys along with Enter key. So user is able to choose and select any menu item, but it is not drawn.

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