
Subject: Re: windows dont close except by to calls
Posted by [cbpporter](#) on Sun, 31 Aug 2008 13:08:18 GMT
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TeCNoYoTTa wrote on Sun, 31 August 2008 15:45i show it by
Settings_Window.Run();

Here's you problem. Run calls Ctrl::EventLoop(), which must be called exactly once. Only use Run for your main window. Use an Open/OpenMain or Execute method to show additional windows.

Or you could not use Run at all:

```
GUI_APP_MAIN
{
    ...
    MyWindow1 win1;
    win1.OpenMain();
    Ctrl::EventLoop();
}
```

Additional windows can be opened without Run, with Open, and Ctrl::EventLoop is not necessary outside of the main function.

Quote:

but i have a Questionhow can i call the constructor of the window every time it shows ??
You can't. but you can add a new method to your window class which does all the initialization than is needed when a window is shows and on the last line of that function open the window.