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Subject: U++ Command Line Argument Processor Package

Posted by [captainc](#) on Mon, 01 Sep 2008 15:30:10 GMT

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I made a new package for command line argument parsing. Help me test it out. Let me know how you like it, what's useful and not; any comments, suggestions, etc are appreciated (usefulness, programming style, etc).

Documentation included and simple example packages too.

From srcdoc:

Quote:This program parses arguments and assigns values to them based on argument input. Users define their arguments and conditions, the package will ensure that the arguments are assigned the correct values. Usage information is automatically generated by the argument lists and ready for output to command line (or any Stream).

Philosophy:

Define allowable combinations of arguments and ensure that the arguments provided to the application match in both combination and type.

Features:

- Enforces argument type restrictions.
- Automatically generates usage information for command line input.
- Provides feedback to the user concerning invalid argument input.
- Provides an interface to test for and retrieve argument values and argument sets that were used.

Inspiration:

This U++ package was inspired by TCLAP the Templatized Command Line Parser ([tclap.sourceforge.net](http://tclap.sourceforge.net)). Though, TCLAP is not friendly with U++, so it was decided to create similar functionality using U++ types. TCLAP also had some features that restricted it from being used in certain ways. For example, their idea of Xor Arguments caused the usage to be restrictive in combinations. This package differs by defining sets of allowable combinations of arguments instead.

I guess we can call it UCLAP ... !

Example program use (for those lazy to download and test!). I took out the explanation comments from the example file...

```
#include <Core/Core.h>
#include <CmdLineArgProcessor/ArgProcessor.hpp>
```

using namespace Upp;

```
CONSOLE_APP_MAIN
{
    const Vector<String>& cmdline = CommandLine();
    ArgProcessor ap("Command Line Argument Processor Test", "0.1");
```

```

Arg<int> num_lines_arg ("Number of Lines", "Number of lines to print from each file.");
Arg<String> file_output_arg ("o", "output-file", "Output File", "Write output to file.");
Arg<bool> print_output_arg ("p", "print-output", "Print Output to Console", "Print output of files
found to console..");
Arg<String> file_input_arg ("File Input", "Single input file to read from.", true);
MultiArg<String> dir_input_arg ("Directory", "Directory where files are located. (Specify as many
times as necessary).", true);

ArgSet common_args, file_input_argset, directory_input_argset;
common_args << num_lines_arg << file_output_arg << print_output_arg;
file_input_argset << file_input_arg << common_args;
directory_input_argset << dir_input_arg << common_args;
ap << file_input_argset << directory_input_argset;

ap.ProcessCmdLine(cmdline);

if(!ap.IsError())
{
    if(file_input_argset.IsMatch())
    {
        Cout() << "File input argset matched, File input arg: " << file_input_arg.Val() << "\n";
    }
    else if(directory_input_argset.IsMatch())
    {
        Cout() << "Directory list input argset matched.\n";
        for(int i=0; i<dir_input_arg.GetCount(); i++)
        {
            Cout() << "\tDirectory: " << dir_input_arg[i].ToString() << "\n";
        }
    }
    if(print_output_arg.IsSet())
    {
        Cout() << "Print output argument specified.\n";
    }
    if(file_output_arg.IsSet())
    {
        Cout() << "File output argument specified: " << file_output_arg.Val() << "\n";
    }
    if(num_lines_arg.IsSet())
    {
        int num_lines = num_lines_arg.Val(); // implicit conversion from Value to int.
        Cout() << "Number of lines argument specified: " << num_lines << " lines.\n";
    }
}
else
{
    Cout() << ap.GetError() << "\n";
    ap.PrintUsageInformation();
}

```

```
}
```

The Test and Example packages are similar; the test just tests functionality and the example puts it to use in a simple application.

Update 9/06/2008: Replaced with v0.2 ... Change log in T++.

Update 9/29/2008: Replaced with v0.2.1

-> Moved all template code for Arg and TArg to header file to eliminate potential pesky unresolved external errors.

Update 11/15/2008: Version 0.3.0 Released (See Below)

## File Attachments

1) [CmdLineArgProcessor-0.2.1-All.zip](#), downloaded 663 times

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