Subject: Re: non-blocking socket.Write("test string") crash on linux [BUG?]
Posted by nixnixnix on Tue, 02 Sep 2008 20:48:21 GMT

Is there an example please for how all this is meant to work? I notice that P2Psocket is very incomplete. A simple example showing a client and a server exchanging text strings after the user types something in the client app and presses "send" would be great.

If I figure it out in the meantime I'll post it myself.

Nick

EDIT: No worries, I found \Web\TServ\tserv.cpp - everything a person needs to know about writing a simple socket set is there