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Subject: Re: exit() -> heap leaks detected.  
Posted by [mirek](#) on Sat, 06 Sep 2008 06:41:44 GMT  
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captainc wrote on Fri, 05 September 2008 18:43: Seems with Upp, the right course of action would be to:

```
SetExitCode(1);  
return;  
instead of using exit(1);
```

As we are really in function ConsoleMainFn\_(), which is called from main().  
hmm, but this doesn't solve library issue.

IMO, you cannot solve the problem without altering the library code (maybe you should complain to the author)

Possible fix is to use exception handling - define something like "struct Exit", throw it instead of "exit" and catch in main, then SetExitCde(1), return.

Mirek

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