
Subject: What Label.WhenAction supposed to do? - nothing [PARTLY SOLVED :)]

Posted by [fudadmin](#) on Mon, 20 Mar 2006 07:01:47 GMT

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What Label.WhenAction supposed to do?
And why this works for button but not for label?

```
#include <CtrlLib/CtrlLib.h>
```

```
void testAction()  
{ PromptOK("testLabelAction");  
}
```

```
GUI_APP_MAIN
```

```
{  
    TopWindow w;  
    Button b;  
    Label l;  
  
    w.Add(b);  
  
    b.SetLabel("button - testAction");  
    b.SetPos(b.PosLeft(10, 100), b.PosTop(10, 30));  
    // b.WhenPush=callback(testAction); //both work  
    b.WhenAction=callback(testAction);  
  
    w.Add(l);  
    l.SetLabel("label - testAction");  
    l.SetPos(l.PosLeft(150, 100), l.PosTop(10, 30));  
    l.WhenAction=callback(testAction);  
  
    w.Run();  
}
```