Subject: What Label.WhenAction supposed to do? - nothing [PARTLY SOLVED :)]
Posted by fudadmin on Mon, 20 Mar 2006 07:01:47 GMT
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What Label.WhenAction supposed to do?
And why this works for button but not for label?

```
#include <CtrlLib/CtrlLib.h>

void testAction()
{ PromptOK("testLabelAction");
}

GUI_APP_MAIN
{
 TopWindow w;
 Button b;
 Label l;

 w.Add(b);

 b.SetLabel("button - testAction");
 b.SetPos(b.PosLeft(10, 100), b.PosTop(10, 30));
// b.WhenPush=callback(testAction);  //both work
 b.WhenAction=callback(testAction);

 w.Add(l);
 l.SetLabel("label - testAction");
 l.SetPos(l.PosLeft(150, 100), l.PosTop(10, 30));
 l.WhenAction=callback(testAction);

 w.Run();
}
```