
Subject: Re: What Label.WhenAction supposed to do?

Posted by [mirek](#) on Mon, 20 Mar 2006 08:10:14 GMT

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fudadmin wrote on Mon, 20 March 2006 02:01: What Label.WhenAction supposed to do?
And why this works for button but not for label?

```
#include <CtrlLib/CtrlLib.h>

void testAction()
{ PromptOK("testLabelAction");
}

GUI_APP_MAIN
{
    TopWindow w;
    Button b;
    Label l;

    w.Add(b);

    b.SetLabel("button - testAction");
    b.SetPos(b.PosLeft(10, 100), b.PosTop(10, 30));
    // b.WhenPush=callback(testAction); //both work
    b.WhenAction=callback(testAction);

    w.Add(l);
    l.SetLabel("label - testAction");
    l.SetPos(l.PosLeft(150, 100), l.PosTop(10, 30));
    l.WhenAction=callback(testAction);

    w.Run();
}
```

Nothing. WhenAction is unused in Label.

Mirek
