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Subject: Re: Using Qtf forgets control font  
Posted by [cbpporter](#) on Tue, 09 Sep 2008 00:15:17 GMT  
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luzr wrote on Sun, 07 September 2008 21:47  
IMO, simple function (PointsToPixels) would be enough.

I guess a simple function will do too. I used a method to ease the transition from pixels to points.

```
int PointsToPixels(int points)
{
    static int screenPPI = ScreenDraw(false).GetPixelsPerInch().cy;
    return points * screenPPI / 72;
}
```

Normally this would mean a lot of extra typing to replace the sizes of all GUI elements. I guess I'll have to use styles.

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