Subject: Re: Clutter Graphics Library
Posted by mr_ped on Tue, 09 Sep 2008 10:21:10 GMT

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With the Chrome release there are now available sources of SKIA graphics library. That's the commercial one from some "Skia" company bough by Google in 2005, and now if I understood it correctly, it is used in Google Android as graphics library.

Some more info I got from blogs about it. It's around 80k lines of C++ (Cairo was there mentioned to be 90k C++ lines), it should support OpenGL too, and overall the performance should be very good.

The license of Skia is Apache foundation v2 or something like that, it's not compatible with GPLv2 (but most of people here do care about BSD-like more, and that's ok).