
Subject: Re: Using Qtf forgets control font
Posted by [mirek](#) on Fri, 12 Sep 2008 06:25:32 GMT
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Well, strange.

The critical question however is: Is the U++ font the same as in other apps? (Since I have fixed the issue couple of years ago, I never seen incorrect font on any windows version I have ever seen U++ app running).

It is possible that your "normal" font is even different. Maybe it is CJK version of Win32?

Anyway, the critical piece of code starts at line 173 of Draw/DrawTextWin32.cpp. Perhaps you can add

```
DUMP(ncm.IfMenuFont.IfFaceName)
```

before SetStdFont to see what is going on.

Mirek
