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Subject: Re: Using Qtf forgets control font  
Posted by [cbpporter](#) on Fri, 12 Sep 2008 09:15:32 GMT  
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Well the font is "Tahoma". I had problems determining what is wrong until I noticed that it depends on the application you're compiling. My test application works fine in regard to fonts.

But my real application has two problems:

1. Even though StdFont is Tahoma, I have a SplitterFrame with a layout in it where StdFont is not Tahoma somehow.
2. That layout uses bigger font zooming. Normally I have consistent font zooming, but something is wrong here.

And these two problems are IMO closely related. Somehow StdFont gets wacky and causes font zooming to increase, since the font that is used instead of Tahoma is larger.

But I think this problem is specific to me and I somehow introduced a bug somewhere while messing around with fonts. Another hint is that from some point one, all my logs start to have a progressive indentation, and some extra timing have started to appear. I really need to debug this.

PS: I came to the conclusion that OpenOffice is a poor model to test fonts against. The fact that it is not so specific too Windows shows, and there are often subtle differences when compared to native font rendering. so my new model is Notepad .

PS:

Quote:

Anyway, the critical piece of code starts at line 173 of Draw/DrawTextWin32.cpp

You know, you could have pointed me here all those times that I asked how do you get the name of StdFont . By reviewing that code I now finally understand how font stuff is determined. Better late than never!

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