
Subject: Re: Improved heuristics in C++ parser...
Posted by [cbpporter](#) on Sat, 13 Sep 2008 16:08:36 GMT
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luzr wrote on Fri, 12 September 2008 11:09

Anyway, current heuristics is hopefully able to parse correctly most of U++ sources.

After testing on a lot of code, I can confirm that too. The only thing I could find that kills auto complete up until now was something like this:

```
Vector<int*>* grade[11] = { NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL };
```

(And yes, that is not a made up example, I do have something similar in my code)
