
Subject: Re: Improved heuristics in C++ parser...
Posted by [mirek](#) on Sat, 13 Sep 2008 17:12:16 GMT
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cbpporter wrote on Sat, 13 September 2008 12:08luzr wrote on Fri, 12 September 2008 11:09
Anyway, current heuristics is hopefully able to parse correctly most of U++ sources.
After testing on a lot of code, I can confirm that too. The only thing I could find that kills auto
complete up until now was something like this:
`Vector<int*>* grade[11] = { NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL, NULL };`
(And yes, that is not a made up example, I do have something similar in my code)

Does it kill it for 'grade' only, or anything that follows is affected as well?

Mirek
