Subject: Re: Using Qtf forgets control font
Posted by cbpporter on Sat, 13 Sep 2008 17:19:07 GMT
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I finally found the bug. It is really stupid actually. My fault.

I spent almost two hours removing classes and files one by one so that I could create a small test package. The bug just wouldn't go away, even when all I had were two classes with 5 lines each, just doing some simple layouting.

Then I found it! My bottom frame class was in it's own file and somewhere in that .cpp between function definitions was a:
ScreenDraw info(true);
That little line than must have been left over form earlier testing caused all the exaggerated font zooming. It is really funny actually, if you don't consider the time went into investigating this.

Anyway, false alarm. Need to be more careful with such dangerous thing like ScreenDraw. Now I can get back to solving my real font issues, like finding a replacement for ScreenDraw for starters.