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Subject: Re: Problem with IDE Installation on Windows 98

Posted by [fudadmin](#) on Wed, 30 Nov 2005 07:44:49 GMT

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MathOnNapkins wrote on Tue, 29 November 2005 19:38(topic name edited and moved by fudadmin)

My system:

...

Windows 98 SE (your documentation says it supports Windows 98, don't laugh at me)

...

I'm no expert but because nobody answered quickly, so...

from: <http://www.arilect.com/upp/forum/index.php?t=msg&th=12&a mp;start=0&>

Quote: Normal TheIDE ships with MSC++ debugger enabled and it needs Win2000/XP. It is however possible to compile TheIDE without this support - it will support mingw only debugger then.

I will upload this "fixed" theide.exe to sf.net soon.

Other issue of course is that due to stability issues, I cannot imagine using WinME for serious development Smile

Note that this is just the problem of TheIDE (and debugger). Apps should run on anything since Win95.

MathOnNapkins wrote on Tue, 29 November 2005 19:38

"The PSAPI.DLL file is linked to missing export NTDLL:DLL:NtAllocateVirtualMemory"

This also might be useful:

Quote:

Toolhelp Functions

Win32 implementation on Windows 95/98 provides some functions that enable you to enumerate the processes running in the system, module list, and so on. These functions are provided by KERNEL32.DLL.

The functions are CreateToolHelp32 SnapShot, Process32First, Process32Next, and others.

These functions are not implemented under Windows NT's implementation of KERNEL32.

The programs that use these functions implicitly will not start at all under Windows NT.

The Windows NT 4.0 SDK comes with a new DLL called PSAPI.DLL, which provides the equivalent functionality.

The header file for this PSAPI.H is also included with the Windows NT 4.0 SDK. Windows 2000 has this toolhelp functionality built into KERNEL32.DLL.

More on this <http://www.windowsitlibrary.com/Content/356/03/2.html>

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