Subject: Re: explanation of c++ typedef line Posted by captainc on Thu, 18 Sep 2008 13:23:34 GMT

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This was one of the comments: Quote:typedef void* XYZHANDLE; typedef void* IJKHANDLE;

is not type safe, since all handle will became mutually replaceable being all void*. (you can assign an XYZ to an IJK).

One way to get around this is to declare a category (empty struct) and point to it.

typedef struct XYZHANDLE_ {} *XYZHANDLE; typedef struct IJKHANDLE_ {} *IJKHANDLE;

Now IJKHANDLE and XYZHANDLE cannot anymore be assigned each other.

Maybe the author replaced it incorrectly.