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Subject: Re: Collaborative U++ Projects

Posted by [captainc](#) on Fri, 19 Sep 2008 16:01:08 GMT

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Quote:it is really fun (happens rarely, but it does)

That's basically the crowd I was aiming at. I enjoy collaborating on software projects... helps me learn too.

Quote:

If all the people who ever contributed to a text editor would have pulled their effort, we would have 2-3 extraordinary editors (which hopefully would not have turn out a monstrosity like emacs) and not 10 GUI ones installed almost by default,

I agree, but the main differences in many of the programs that have similar functionality is the programming language itself.

For example, TheIDE, it is another IDE for C++. Aren't there soo many of these? Why do we use it instead? Why not make a plugin for Eclipse that can auto-complete U++ and do what the hot keys do?

In my eyes, the main distinction with U++ is the development philosophy. I think it calls for a set of applications that cohere to its philosophy. Moreover, it is meant for cross platform compatibility.

When you take into account the number of applications that are cross-platform, there are not too many of them.

I fully agree that the apps should be different and not reinvent the wheel.

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