

---

Subject: Re: SVN UPDATE & .deb BUILD : Revision 453 - 2008-09-16

Posted by [mirek](#) on Fri, 19 Sep 2008 16:14:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

mdelfede wrote on Fri, 19 September 2008 09:04 Yes, that can be done, but can also be very limited and cumbersome to maintain.

Yet, of course, it's by far less prone to damages.

But, to test the build scripts I should reproduce exactly your machine, build and debug the scripts, which can depend on many many factors (for example, wine for windows builds...) and then upload to svn and hope they'll work also on your machine.

In fact I believe this is a GOOD thing. It will make well defined environment that can be used in the future.

Quote:

Then I must ask you to add them to a cron job.

I plan to run ALL scripts from certain svn directory. This part is easy Just add the script there...

Quote:

Then if something goes wrong I can't see easily what happened, I must ask you to stop the job, retest scripts, ecc ecc.

In conclusion, IMHO, ssh access IS necessary for maintaining purposes. For the rest svn is more than enough.

IMO, let us try first

I believe it is as complicated as you believe.

For starters, script runs under "upp" user, theide is on the PATH. FTP access info will be given in environment. Do you need anything else?

Mirek

---