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Subject: Re: Why each package should reside in its own directory?

Posted by [Novo](#) on Sun, 21 Sep 2008 20:37:36 GMT

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luzr wrote on Sun, 21 September 2008 14:34

Also, sometimes when adopting 3rdparty sources, you can use approach demonstrated in plugin/png...

Mirek

In case of plugin/png and other plugins you copy files into plugin/<package> directory. I do not want to do that because I want to keep original source code structure, and I want that because I want to be able to update third-party source code from original VCS (CVS, SVN, Mercurial, Monotone, etc).

Another issue with UPP-project files is that project-files use absolute absolute paths. That makes impossible to move project files between computers and different OS. Actually, it is possible, but you need to fix directory names all the time. It is complicated if you have a hundred of them.

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