
Subject: ImageBuffer Paint problem

Posted by [kodos](#) on Wed, 24 Sep 2008 16:42:26 GMT

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Hi,

I have some problems with my Paint method where I simply draw an ImageBuffer. I always get the following error message after i drag the window to the border of the screen an move it a bit (so that it gets repainted)

Assertion failed in C:\upp\uppsrc\CtrlCore\Win32Proc.cpp, line 77
IsNull(sPainting)

I attached a very simple testcase.

File Attachments

1) [ImgBufferTest.zip](#), downloaded 358 times
