
Subject: Re: Interesting....

Posted by [mirek](#) on Wed, 22 Mar 2006 12:51:22 GMT

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The purpose was not to replace .lay with XML files.

The purpose was to demonstrate that the basic U++ design idiom does not limit you to create your dialogs dynamically - this argument really appears quite often. In other, just because you CAN place widgets on that stack, you are not prohibited to put them on the heap - or solve the problem by putting them to the Array.

Sure, I could implement all that you suggest, but that would make example ten times bigger, not something I would like to put inside reference example.

Perhaps I should have chosen different format from XML to make intentions of the example clear.

Mirek
