
Subject: Xmlize works only for storing

Posted by [exhu](#) on Wed, 01 Oct 2008 13:16:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

Please, help understanding the XML serialization implemented in UPP.

This code perfectly saves the XML as intended, but does not load attribute values:

```
void ServData::save() {
    StoreAsXMLFile(*this);
}
```

```
void ServData::load() {
    LoadFromXMLFile(*this);
}
```

```
void ServData::Xmlize(XmlIO xml) {
    ::Xmlize(xml.Add("map"), locationMap);
}
```

```
////////
```

```
void Xmlize(XmlIO xml, Map & locMap) {

    Xmlize(xml.Add("left"), locMap.left);
    Xmlize(xml.Add("right"), locMap.right);
    Xmlize(xml.Add("top"), locMap.top);
    Xmlize(xml.Add("bottom"), locMap.bottom);
}
```

```
void Xmlize(XmlIO xml, MapPlace & place) {
    String nm;
```

```
    if (xml.IsStoring())
        nm = place.name;
```

```
    xml.Attr("name", nm); // nm is always empty on xml.IsLoading! why?
```

```
    if (xml.IsLoading())
        place.name = nm;
```

```
}
```
