Subject: Re: A little theming
Posted by cbpporter on Fri, 03 Oct 2008 16:11:17 GMT
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luzr wrote on Fri, 03 October 2008 18:30You can alter the appearance of Option/Switch by directly manipulating CtrlImg.

See static chCtrlsImg sImgs[] in ChWin32.cpp.

This solution is perhaps a little bit non-uniform, but IMO sufficient...

I am looking forward to the second addition to "art" folder

Mirek

Ok, I'll go along because getting the theme done is more important (and easy) than convincing you that current solution is rather ugly.

I used CtrlsImg directly because there is no way to access that static chCtrlsImg array from the outside and I don't want Windows specific solution.

I attached a preview screenshot with the dark gray color style of the Skulpture theme:

As you can see, the LabelBox is not skinned yet, because it uses manual line drawing for it's look. What solution would you prefer to enable skinning for this widget?

File Attachments
1) test.PNG, downloaded 2252 times