
Subject: [Solved] Latest CtrlCore fails to compile
Posted by [Mindtraveller](#) on Sat, 04 Oct 2008 05:59:20 GMT
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U++: SVN revision 508
OS: FreeBSD 6.2
FLAGS: GUI NOGTK

Quote:----- CtrlCore (NOGTK GUI GCC SHARED FREEBSD) (28 / 32)

Frame.cpp

Ctrl.cpp

CtrlChild.cpp

CtrlPos.cpp

CtrlDraw.cpp

/home/paul/upp/uppsrc/CtrlCore/CtrlDraw.cpp: In member function 'void Upp::Ctrl::Refresh()':

/home/paul/upp/uppsrc/CtrlCore/CtrlDraw.cpp:46: error: 'isdhctrl' was not declared in this scope

CtrlMouse.cpp

CtrlKbd.cpp

CtrlTimer.cpp

CtrlClip.cpp

LocalLoop.cpp

TopWindow.cpp

Win32Wnd.cpp

Win32Clip.cpp

Win32DnD.cpp

Win32Proc.cpp

TopWin32.cpp

DHCtrl.cpp

X11Wnd.cpp

/home/paul/upp/uppsrc/CtrlCore/X11Wnd.cpp: In member function 'void Upp::Ctrl::DoPaint(const

Upp::Vector<Up

p::Rect_<int> >&)':

/home/paul/upp/uppsrc/CtrlCore/X11Wnd.cpp:71: error: 'GLX' was not declared in this scope

X11Proc.cpp

TopWinX11.cpp

X11Clip.cpp

X11DnD.cpp

X11ImgClip.cpp

X11App.cpp

X11DHCtrl.cpp

CtrlCore.icpp

As of 1st error, it looks like 'isdhctrl' identifier is Win32 specific and not defined.
