
Subject: Re: LineEdit and menu
Posted by [mrjt](#) on Fri, 10 Oct 2008 10:58:46 GMT
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In Constructor:

```
lineedit.WhenBar = THISBACK(OnLineEditBar);
```

Member function for callback:

```
void AWindow::OnLineEditBar(Bar &bar)
{
    // If we want to keep default menu
    lineedit.StdBar(bar);
    // Add new menus
    bar.Add("New menu option", THISBACK(OnNewMenu));
}
```
