
Subject: Re: changing button image make program crash

Posted by [mirek](#) on Sat, 11 Oct 2008 06:32:59 GMT

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```
Button::Style& ImageStyle()
{
    static Button::Style s = Button::StyleNormal();
    s.look[0] = imgs::kkk;
    s.look[1] = imgs::kkk;
    s.look[2] = imgs::kkk;
    s.look[3] = imgs::kkk;
    s.pressoffset = Point(1, -1);
    return s;
}
```

btn_download_all.SetStyle(imgsty);

SetStyle only stores a pointer.

Mirek
