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Subject: Re: More new functions

Posted by [captainc](#) on Fri, 24 Oct 2008 12:05:17 GMT

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Can you explain this line to me?

`int LaunchCommand(const char *cmd, void (*readCallBack)(String &))` Particularly the `readCallBack` part.

Also, if you're not using a GUI (CtrlCore), what will happen with this line: `Ctrl::ProcessEvents();`

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