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Subject: X11 DnD cursor issue

Posted by [mrjt](#) on Mon, 27 Oct 2008 12:53:42 GMT

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I have a problem on Ubuntu with the cursor image disappearing during drag-drop operations. I think what is happening is that the ctrl is refreshing and it clears the previously drawn cursor, but doesn't cause a DoCursorShape call.

This happens on every Upp app, and is a particular problem for me because I have ctrls which update frequently during DnD. I've tried adding CheckMouseCtrl & DoCursorShape calls in various places like DoPaint without any effect.

Any ideas?

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