Subject: Re: add controls to splitter bar, how?
Posted by mirek on Fri, 24 Mar 2006 22:01:51 GMT

fudadmin wrote on Fri, 24 March 2006 11:58ok, in fact, semi-working example is this:
.....
First problem is that position returned from splitter is in different units than from other controls...
Second problem is that in this case I need to catch splitter bar events and update button position...

What I wanted was the same like for HeaderCtrl - public access Splitter Bar...

SOrry, missed this followup...

Well, I guess Frame could solve this:

If I undestand you well, you need the option at the top of view area. You can easily add one by adding FrameCtrl to it.

Something line

```
FrameTop<Option> top;
top.Height(Draw::GetStdFontCy());
ed1.AddFrame(top);
```

..I guess that you will need some more complicated composition than Option there (Option is not opaque to start with), but as the first step....

Mirek