I tried as you recommended loading 2-liner, but it didn`t work. I mean LoadFromFile works
properly, but .Serialize on the same file gives me garbage.
My testcase:
VectorMap<String,String> config;
//site.Serialize(Stream &stream) { stream % config % ...; }
 LoadFromFile(site, filenameConfig); //config here is OK

 StoreToFile(site, filenameConfig); //testing with save and load again
 FileIn f(filenameConfig);
 site.Serialize(f); //config here is corrupted