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Subject: Re: (Possible) Serialization issue

Posted by [Mindtraveller](#) on Mon, 03 Nov 2008 13:54:29 GMT

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I tried as you recommended loading 2-liner, but it didn't work. I mean LoadFromFile works properly, but .Serialize on the same file gives me garbage.

My testcase:

```
VectorMap<String,String> config;
```

```
//site.Serialize(Stream &stream) { stream % config % ...; }
```

```
LoadFromFile(site, filenameConfig); //config here is OK
```

```
StoreToFile(site, filenameConfig); //testing with save and load again
```

```
FileIn f(filenameConfig);
```

```
site.Serialize(f); //config here is corrupted
```

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